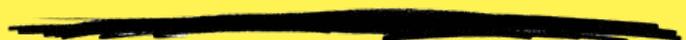


Let's Fun.



THE BIRTHDAY AMAZING RACE



WHO ARE THE MASTERS OF FUN?

Let's go! Let's get outside; let's do bad versions of cartwheels. Let's make the getting old more fun and then it might not seem so...hard. Let's sneak fun in the back door and let everyone remember how much fun it is to have him around.

Maybe then we'll sneak fun into family time and friendships. For one day, one hour, let's drop our guard and pick up our fun. Let's let out that inner child. Let's go.

Let's Fun.



WORD ON THE STREET.



"SO much fun! Love that the winning team is not based purely on who finishes the race first, it keeps you guessing & strategizing all the way to the end! Loved it!"

Michele McCulloch

"Hilarious. What a fantastic concept! We'll be back but next time we'll bring the boys, they won't stand a chance!"

Prue Atkins



"Just wanted to take a moment to say thank you from me and my whole race group. Everyone had an absolute blast. It made for such a great day!! Many thanks to you Samm for doing a great job AND helping to make what was my best birthday yet!!

Lara Alford

"I just wanted to say a massive thank you! Everyone had an amazing time and thoroughly enjoyed the day! I had a brilliant time with my mates so thanks again!!"

Karen Ewels



It was a great day! Even the sceptics of the group were totally thrilled at what fun they/we all had. We loved every bit of it. Every single person had a great time and became involved in getting their team across the line. Jason and I received so much praise for organising such a fantastic day out. Brett is definately in the right job! Our awards ceremony was outrageously funny!

Mary Wills



THE GAME.

Our **Amazing Challenge** is an exciting **2.5-3hr** interactive game through the CBD, parklands and foreshore. If you are a big fan of the "Amazing Race" and have a competitive streak then you'll **love** this! This is a chance to get your friends off the couch and put them in the race.

The game begins with an entertaining Opening Ceremony lead by one of our awesome race hosts. We are all professional actors and comedians! We make this an experience, not just a game.

At the end of the Opening Ceremony you'll get in to your teams! By now even the group's skeptic is itching to go so we play an opening challenge to officially kick off the game and decides the order each team will start. Then the fun begins. Along the way you'll complete checkpoint challenges and attempt to accrue as many bonus points as you can. Even though 'RACE' is in the title, winning has nothing to do with being the fittest, fastest or the first across the finish line. It's more about **WHAT** you do, then how **FAST** you do it. Add the elements of Lady Luck and sabotage and you have the makings of a brilliant day.

The last clue will reveal the final checkpoint (a bar, of course!) where everyone will come together again and swap stories and show off their photos. Once all teams have arrived your host will run the Closing Ceremony, announce the winning team and award them with their medals, which we guarantee they'll still be wearing on Monday.



THE CHALLENGES.

HILARIOUS HOSTS. Your host will make you forget about the real world for a while and get lost in the game. They're all professional actors and comedians so they're great with people and aren't afraid to have a laugh. They'll make your day.

EATING CHALLENGE. Every Amazing Race needs an element that will churn your stomach! In our food relay we combine some Australian favourites into something else! Most people will cringe at the thought but are usually surprised at how good it actually tastes!

PHOTO BONUSES. You'll definitely walk away at the end of the day with a phone full of photos of your team in hilarious situations and poses. Some challenges will even require you to convince strangers on the street fitting certain descriptions to join you in the photo! Teams are encouraged to get as creative as possible and think outside the box to earn the most bonus points. After all, you've gotta have something for the Gram... #ifidontpostaphotodiditevenhappen?

PUZZLE SOLVING. If you're in to solving puzzles, Sudoku, crosswords, riddles, and Words With Friends, then there'll be plenty of juicy left-brain puzzles for you to think your way through. If this doesn't sound like you, never mind, these challenges are usually in a bar so you can focus on the wine while the others finish the puzzle!

TIMING IS EVERYTHING. Apart from keeping an eye on the clock and making sure your team is keeping on track, time is built in to the game in various ways. Checkpoints will have time limits with bonus points for best performing teams and challenges will have to be completed at specific times in the game. Some teams think speeding through is the best method when really a little planning goes a long way...

SABOTAGE. Every game needs a lil bit of sabotage...we all have that friend who would do it anyway, so we've built it in to the game to keep it clean. The sabotage mission will require precision, strategy and stealth and will allow teams to inflict a penalty on another team...cue evil and satisfying laugh.

CHALLENGE BONUSES. Throughout the game there will be multiple opportunities to earn your team bonus points. Some of the checkpoint challenges will have extra points available for fastest/best/most creative teams. This is really what the game is about; winning isn't just about first team across the finish line. The team with the quickest time after all bonuses have been deducted will take out the day. The Oldies team can totally win this.

LADY LUCK. Chance and luck are a big part of the game, and keep it exciting! Luck will come in to play in different forms; the bus you need to catch arrives right on time or you take a "short cut" that ends up being a scenic excursion across the city (but hey, now you know where that great shop is that everyone's always talking about).

NEED-TO-KNOW STUFF.



START TIMES (SUBJECT TO AVAILABILITY).

SYDNEY: 10:30am, 12pm, 1:30pm, or 3pm

MELBOURNE: 11:30am, 1pm, 2:30pm, or 4pm

BRISBANE: 12pm, 1:00pm, or 2pm

Please arrange for the group to meet us 15mins before the start time.

DURATION (APPROX.) 3 hours *Please allow 3.5hrs to give you plenty of time to celebrate.*



START LOCATIONS. SYDNEY: Belmore Park, off Eddy Ave, near Central

MELBOURNE: Treasury Gardens, off Spring St

BRISBANE: Queens Gardens

Please note, travel fees or higher minimum fees apply for locations outside of Sydney and Melbourne.

END LOCATION. A secret designated bar to be revealed to teams during the game!

Organisers will be told the exact location of the bar upon enquiring so you can plan the rest of the day



TEAMS. For groups of less than 20 we suggest teams of 3-5 people. For more than 20 people, teams of 4-6 are great. It doesn't matter if some teams have more or less than others; but try to keep it as even as possible. Your host can randomly select your teams on the day, or you can bring a team list if you want to make your own teams.



WEATHER. We do anti-rain dances as often as we can to ensure the sun shines on us most days, however we operate regardless of Mother Nature's mood. In fact, our events can even be more fun in the rain, but please come prepared. In the event of wet weather we will provide super-glamorous ponchos. Please discuss absolute washout scenarios with us.



WHAT YOU NEED TO BRING.

1 x MOBILE PHONE W CAMERA PER TEAM – But seriously, as if we need to say this

COMFORTABLE WALKING SHOES – the kind that won't give you blisters

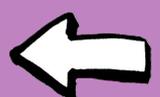
THEME – encourage everyone to come dressed up in theme or colours. Ask us for suggestions

WHAT YOU DON'T NEED TO BRING.

All you need to organise is getting your group to the start location and any catering you'd like for after the game, and we'll take care of everything in between: from all of your game materials & checkpoint challenges, to prizes & professional hosts. This is meant to be fun for you too, so we make it as easy-peasy as possible!



For more info or to check availability,
call 1300 504 152 or email admin@greatrace.com.au





THE FUN-D STUFF.

SYDNEY AND MELBOURNE MINIMUM EVENT FEE

FOR UP TO 18 PARTICIPANTS INCL. GST:

\$990

COST PER ADDITIONAL PARTICIPANT INCL. GST:

\$55pp

BRISBANE AND OTHER LOCATIONS:

Please contact us for a quote!

Please note: bookings between 15th November – 3rd January incur a 10% peak season price increase

WHEN TO BOOK. We often book out months in advance, so get in touch ASAP to check availability by calling 1300 504 152 or emailing admin@greatrace.com.au

HOW TO BOOK. You do not need to pay a deposit or pay upfront! To confirm your event just give Great Race HQ a call on 1300 504 152 and provide valid credit card details. Until we receive these details we cannot guarantee your preferred date and time slot, so this is definitely a 'sooner-rather-than-later' thing. Much like a car hire company, we will not charge the card unless you have to cancel your booking. Closer to the date we will contact you to organize payment via credit card or direct transfer, or you can bring cash on the day.

CANCELLATION POLICY. If you decide to cancel your confirmed event your credit card will be charged as per the following conditions:

Within 2 months of event date: 25% of total estimated cost (as per above)

Within 1 month of event date: 50% of total estimated cost (as per above)

Within 14 days of event date: 100% of total estimated cost (as per above)

WET WEATHER AND RESCHEDULING POLICY. If you decide to reschedule within 14 days of your event date due to weather or unforeseen circumstances, you will be charged 100% of the total estimated cost of your booking. 75% of this amount may be used towards the rescheduled event, which must take place within 3 months of the original event date.